

### Compatibility

- Windows 7 & 8
- Mac OS X
- Adobe Connect
- BlueJeans
- Cisco Jabber
- Cisco WebEx\*
- Easy Meeting
- Facetime
- Fuzebox
- Google Hangout
- GoToMeeting
- Lifesize
- Microsoft Lync
- Polycom RealPresence
- Radavision
- Spontania
- Skype
- TurboMeeting.US
- Vidyo
- Vsee
- Zoom.US

\*Does not support image filp.

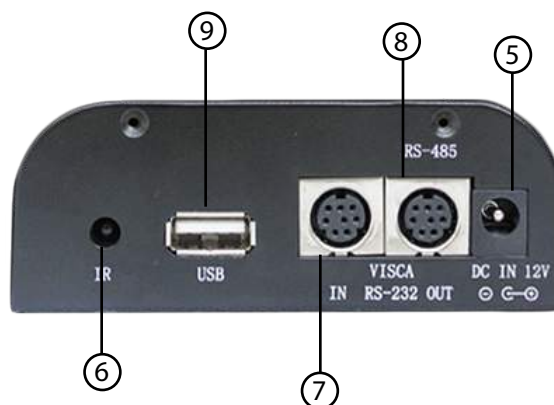
### Features

- 3X Optical Zoom
- USB 2.0
- RS-232
- 1920 x 1080
- 45° Field of View
- Up to 30fps
- 64 Presets
- IR Remote

The HuddleCamHD 3X is ideal for a small to medium sized meeting rooms. This camera is compatible with every system that accepts USB cameras.



- 1. Lens**  
3x Optical Zoom.
- 2. IR Receiver**  
To receive IR remote controller signal.
- 3. Power LED**  
Blue LED blinks when unit is powered, Orange LED blinks for Stand-By status.
- 4. IR Receiver**  
To receive IR remote controller signals.



- 5. DC IN 12V Socket**  
Only use the Power Adapter supplied with this camera.
- 6. IR Receiver**  
To receive IR remote controller signals.
- 7. VISCA IN Port**  
For hard wired remote control from a 3rd party PC, joystick, etc...
- 8. VISCA Out Port/RS485**  
Used for daisy chaining multiple cameras for RS-232 RS-485 control.
- 9. USB 2.0 Interface**  
For connection to PC (USB 2.0 port. Will also function in a USB 3.0 port as USB 2.0 device).



### Specifications

#### Camera & Lens

Video CMOS Sensor	1/3" CMOS, 2.1 Mega Pixel
Frame Rate	30fps 1920 x 1080p
Lens Zoom	3X Optical Zoom f=5 -50mm F2.0-2.8
Field of View	45°
Warranty	2 Years

#### What's in the Box

3X Zoom USB 2.0 Camera
12V/2.0A DC Power Adapter
Mounts: Tripod Mount (1), Ceiling Mount (1)
USB 2.0 Data Cable (9ft) Serial Control Cable, RS-232C to RS-485 Cable
IR Remote Control
User Manual

## Pan/Tilt Movement

Pan Movement	±359°
Tilt Rotation	+240°
Presets	64 Presets

## Electrical Index

Power Supply Adapter	12V DC 2A
Input Voltage	12V DC (10.5-14V DC)
Input Power	24W (Max)

## Rear Board Connectors

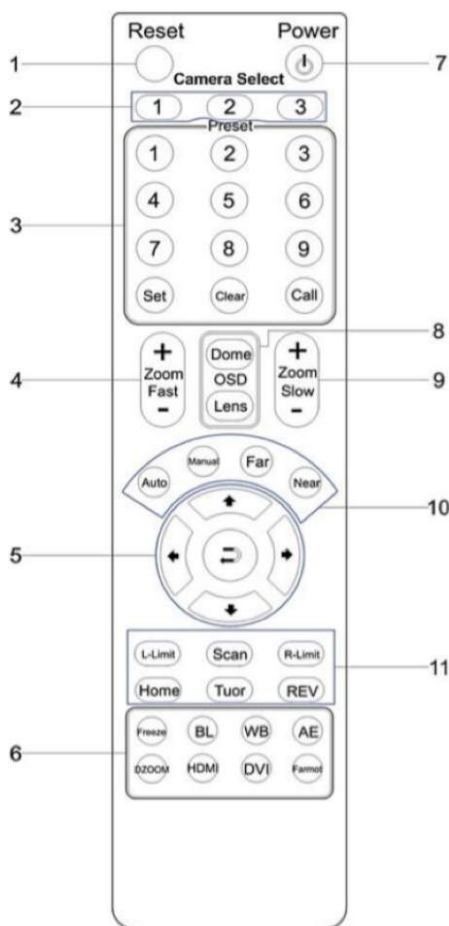
High Definition Interface	USB 2.0
Controller Signal Interface	Mini DIN-8 (VISCA IN, VISCA OUT/RS485)
Controller Signal Config.	IDip-Switch Pin 7/TTL Signal
Baud Rate	9600 bds
Power Supply Interface	DC 12V 2A

## Physical

Material	Aluminum, Plastic
Dimensions	4.88" x 5.75" x 4.75"
(W x H x D)	(123.9mm x 146.05mm x 120.65mm)
Working Environment	Indoor
Temperature	32°F to + 113°F
Power Supply	-14°F to 140°F
Color	Black, White*, Silver*

\* Special Order

## Remote Control



- Reset**  
Restarts the camera and restores it to Factory Default settings. (Note: Will delete all memory).
- Camera Selection**  
Select Camera ID: 1, 2 or 3
- Preset Positions**  
1-9: Preset Positions  
Set: Setting Preset Position  
Clear: Clear Preset Position  
Call: Call Preset Position  
Note: If you want to set (or call) the first preset position to 1, you should press number key "1", then press "Set" (or "Call") to set (call) the position.
- Fast Zoom in/out Control Zone**  
+ : Zoom in quickly  
- : Zoom out quickly
- Pan/Tilt Controller**  
  - ↑ Move Up
  - ↓ Move Down
  - ← Move Left
  - Move Right
  - ↻ Auto Pan
- Additional Function Zone**  
Freeze: Image Freeze  
BL: Back-light Compensation  
WB: White Balance  
AE: Auto Exposure  
D Zoom: Digital Zoom  
HDMI: Swap to HDMI video output  
DVI: Swap to DVI video output  
Format: Swap between different formats
- Power Supply Switch**  
Switch for turning camera on (i.e. Stand-By mode vs. Working mode)
- OSD Menu Zone**  
Dome OSD: Enter Pan Tilt Zoom OSD menu  
Lens OSD: Enter lens OSD menu
- Slow Zoom In/Out Zone**  
+ : Zoom in slowly  
- : Zoom out slowly
- Focus Control Zone**  
Auto: Turn on auto focus  
Manual: Turn on manual focus  
Far: Set focus at farther distance  
Near: Set focus at nearer distance
- Pan/Tilt Function Zone**  
L-Limit: Set left boundary limit scanning position  
Scan: Enable Boundary Scanning (Auto Panning)  
R-Limit: Set right boundary limit scanning position  
Home: Go to camera's Home position  
Tour: Enable automatic patrol tour of presets  
Rev: Enable image flip for ceiling mounting

Still have questions?  
Give us a call.

